First Grade Mathematics Scoring Rubric

First Grade Mathematics								
OPERATIONS AND ALGEBRAIC THINKING (OA)								
Cluster: A. Represent and solve problems involving addition and subtraction.								
Standard	1	2	3	4	5	6	7	
1.OA.A.1	Does not add and subtract within 10 to solve contextual problems.	Adds and subtracts within 10 to solve contextual problems, with unknowns in some positions, involving situations of <i>add to</i> , <i>take from, put</i> <i>together/take apart,</i> and <i>compare</i> . Uses objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds and subtracts within 20 to solve contextual problems, with unknowns in all positions, involving situations of <i>add to</i> , <i>take from, put</i> <i>together/take apart</i> , and <i>compare</i> . Uses objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds and subtracts within 50 to solve contextual problems, with unknowns in all positions, involving situations of <i>add to</i> , <i>take from, put</i> <i>together/take apart</i> , and <i>compare</i> . Uses objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds and subtracts within 100 to solve contextual problems, with unknowns in all positions, involving situations of <i>add to</i> , <i>take from, put</i> <i>together/take apart</i> , and <i>compare</i> . Uses objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds and subtracts within 50 to solve one- and two-step contextual problems, with unknowns in all positions, involving situations of add to, take from, put together/take apart, and compare. Uses objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds and subtracts within 100 to solve one- and two-step contextual problems, with unknowns in all positions, involving situations of add to, take from, put together/take apart, and compare. Uses objects, drawings, and equations with a symbol for the unknown number to represent the problem.	
1.OA.A.2	Does not add three whole numbers whose sum is within10 to solve contextual problems using objects, drawings, or equations with a symbol for the unknown number to represent the problem.	Adds three whole numbers whose sum is within 10 to solve contextual problems using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds three whole numbers whose sum is within 20 to solve contextual problems using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds three whole numbers whose sum is within 50 to solve contextual problems using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds three whole numbers whose sum is within 75 to solve contextual problems using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds three whole numbers whose sum is within 100 to solve contextual problems using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	Adds three whole numbers whose sum is within 100 to solve contextual problems using objects, drawings, and equations with a symbol for the unknown number to represent the problem AND explains reasoning orally OR through written form.	

First Grade Mathematics								
OPERATIONS AND ALGEBRAIC THINKING (OA)								
Cluster: B. Understand and apply properties of operations and the relationship between addition and subtraction.								
Standard	1	2	3	4	5	6	7	
1.OA.B.3	Does not apply properties of operations (additive identity, commutative, and associative) as strategies to add OR subtract. (Students need not use formal terms for these properties).	Applies properties of operations (additive identity, commutative, and associative) as strategies to add OR subtract (students need not use formal terms for these properties).	Applies properties of operations (additive identity, commutative, and associative) as strategies to add AND subtract (students need not use formal terms for these properties).	Applies properties of operations (additive identity, commutative, and associative) as strategies to add AND subtract; AND explains reasoning orally (students need not use formal terms for these properties).	Applies properties of operations (additive identity, commutative, and associative) as strategies to add AND subtract; AND with prompting explains reasoning orally AND through written form (students need not use formal terms for these properties).	Applies properties of operations (additive identity, commutative, and associative) as strategies to add AND subtract; AND independently, explains reasoning orally AND through written form (students need not use formal terms for these properties).	Applies properties of operations (additive identity, commutative, and associative) as strategies to add AND subtract numbers greater than 20; AND independently explains reasoning orally AND through written form (students need not use formal terms for these properties).	
1.OA.B.4	Shows misunderstanding of subtraction as an unknown-addend problem.	Shows partial or misinterpreted understanding of subtraction as an unknown-addend problem.	Shows understanding of subtraction as an unknown-addend problem. For example, to solve 10- 8=, a student can use 8+=10.	Shows understanding AND explains subtraction as an unknown-addend problem. For <i>example, to solve 10-</i> 8=, <i>a student can</i> use 8+=10 and <i>explain how to do so.</i>	Shows understanding AND explains subtraction as an unknown-addend problem, including at least one number 15 or greater. For example, to solve 15- 8=, a student can use 8+=15 and explain how to do so.	Shows understanding AND explains subtraction as an unknown-addend problem, AND creates an example including at least one number 15 or greater. For example, to solve 15- 8=, a student can use 8+=15 and explain how to do so.	Shows understanding AND explains subtraction as an unknown-addend problem, AND creates an example including at least one number 20 or greater. For example, to solve 20- 8=, a student can use 8+=20 and explain how to do so.	

First Grade Mathematics									
NUMBERS AND OPERATIONS IN BASE TEN (NBT)									
Cluster: A. Extend the counting sequence.									
Standard 1 2 3 4 5 6 7									
1.NBT.A.1	Does not count to	Counts to 120 ,	Counts to 120 ,	Counts to 150 by	Counts to 150 by	Counts to 150 by	Counts to 200 by		
	120 , starting at any	starting at any	starting at any	tens and ones,	fives and tens,	twos and fives,	twos and fives,		
	number OR read	number OR	number AND reads	starting at any	starting at any	starting at any	starting at any		
	and write numerals	reads/writes	AND writes	number AND reads	number AND reads	number AND reads	number AND reads		
	to 120.	numerals to 120,	numerals to 120	and writes	and writes	and writes	and writes		
		but not both.	AND represents a	numerals to 120	numerals to 150	numerals to 150 by	numerals to 200 by		
			number of objects	AND represents a	AND represents a	fives AND	fives AND		
			with a written	number of objects	number of objects	represents a	represents a		
			numeral AND	with a written	with a written	number of objects	number of objects		
			counts backward	numeral AND	numeral AND	with a written	with a written		
			from 20 .	counts backward	counts backward	numeral AND	numeral AND		
				from 30.	from 50.	counts backward	counts backward		
						from 60 .	from 70 .		

First Grade Mathematics									
NUMBERS AND OPERATIONS IN BASE TEN (NBT)									
Cluster: B. Understand place value.									
Standard	1	2	3	4	5	6	7		
1.NBT.B.2	Does not identify bundles of ten and is not able to match the objects to numerals.	Identifies bundles of ten but is not able to match the objects to numerals (e.g., student identifies two tens but is unable to recognize that they equal twenty).	Shows understanding that the digits of a two- digit number represent groups of tens and ones (e.g., 39 can be represented as 39 ones, 2 tens and 19 ones, or 3 tens and 9 ones).	Shows understanding that the digits of a two- digit number represent groups of tens and ones AND can represent the number in two ways (e.g., 39 can be represented as 39 ones or 2 tens and 19 ones).	Shows understanding that the digits of a two- digit number represent groups of tens and ones AND represents the number in three ways (e.g., 39 can be represented as 39 ones, 2 tens and 19 ones, or 3 tens and 9 ones).	Shows understanding AND explains reasoning orally OR through written form that the digits of a two- digit number represent groups of tens and ones AND represents in three ways (e.g., 39 can be represented as 39 ones, 2 tens and 19 ones, or 3 tens and 9 ones).	Shows understanding that the digits of a three-digit number represent amounts of hundreds, tens, and ones (e.g., 706 can be represented in multiple ways as 7 hundreds, 0 tens, and 6 ones; 706 ones; or 70 tens and 6 ones).		
1.NBT.B.3	Does not compare one or two two- digit numbers based on the meanings of the digits in each place or use the symbols >, =, and < to show the relationship.	Compares two one - digit numbers based on the meanings of the digits in each place and uses the symbols >, =, and < to show the relationship.	Compares two two - digit numbers up to 40 based on the meanings of the digits in each place and uses the symbols >, =, and < to show the relationship.	Compares two two - digit numbers up to 50 based on the meanings of the digits in each place and uses the symbols >, =, and < to show the relationship.	Compares two two - digit numbers between 51 and 99 based on the meanings of the digits in each place and uses the symbols >, =, and < to show the relationship.	Compares two two - digit numbers between 51 and 99 based on the meanings of the digits in each place and uses the symbols >, =, and < to show the relationship, AND explains the thinking involved.	Compares two three -digit numbers based on the meanings of the digits in each place and uses the symbols >, =, and < to show the relationship AND explains the thinking involved.		

First Grade Mathematics								
NUMBERS AND OPERATIONS IN BASE TEN (NBT)								
Cluster: C. Use place value understanding and properties of operations to add and subtract.								
Standard	1	2	3	4	5	6	7	
1.NBT.C.4	Does not add a	Adds a two -digit	Adds a two -digit	Adds a two -digit	Adds a two- digit	Adds a two -digit	Adds <u>three</u> two-	
	two-digit number to	number to a one-	number to a two-	digit numbers and				
	a one-digit number	digit number and a	digit number and a	a two -digit number				
	or a two-digit	two -digit number	two -digit number	two -digit number	two -digit number	two -digit number	to a multiple of ten	
	number to a	to a multiple of ten	to a multiple of ten	within 50 AND				
	multiple of ten	within 50 AND	within 100 AND	within 500 AND	within 500 AND	within 50 AND	uses concrete	
	(within 50).	uses concrete	uses concrete	uses concrete	uses concrete	uses concrete	models, drawings,	
		models, drawings,	models, drawings,	models, drawings,	models, drawings,	models, drawings,	strategies based on	
		strategies based on	strategies based on	strategies based on	strategies based on	strategies based on	place value,	
		place value,	place value,	place value,	place value,	place value,	properties of	
		properties of	properties of	properties of	properties of	properties of	operations, and/or	
		operations, and/or	operations, and/or	operations, and/or	operations, and/or	operations, and/or	the relationship	
		the relationship	the relationship	the relationship	the relationship	the relationship	between addition	
		between addition	between addition	between addition	between addition	between addition	and subtraction to	
		and subtraction to	and subtraction to	and subtraction to	and subtraction to	and subtraction to	explain the	
		explain the	explain the	explain the	explain the	explain the	reasoning used	
		reasoning used.	reasoning used.	reasoning used.	reasoning used,	reasoning used	AND orally explains	
					AND orally explains	AND orally explains	the thinking	
					the thinking	the thinking	involved.	
					involved.	involved.		
1.NBT.C.5	Does not mentally	Mentally finds 10	Mentally finds 10	Mentally finds 10	Mentally finds 10	Mentally finds 10 or	Mentally finds 10 or	
	find 10 more or 10	more or 10 less	more OR 10 less	more AND10 less	more AND 10 less	100 more AND 10	100 more AND 10	
	less than a given	than a given two-	than a given two-	than a given two-	than a given	or 100 less than a	or 100 less than a	
	two-digit number.	digit number WITH	digit number	digit number	number between	given number	given number	
		counting by ones	without counting by	without counting by	50 and 100 without	between 100 and	between 200 and	
		but does not	ones AND explains	ones AND explains	counting by ones	200 without	300 without	
		explain the	the reasoning used.	the reasoning used.	and explains the	counting by ones	counting by ones	
		reasoning used.			reasoning used.	AND explains the	AND explains the	
						reasoning used.	reasoning used.	